



Turn-n-Burn

Western Speed Club

GENERAL RULES

Version 4.3– Updated May 25, 2010 to correct Class list

Turn-n-Burn Western Speed Club and its officers are not responsible for the welfare of any person competing at the club's events, or for their possessions. The club does not carry liability insurance for individual competitors. The club insists that its members obtain general and in particular, liability insurance to protect themselves financially in the event of incidents while showing. Members must show proof of insurance when paying memberships dues. Non-members must show proof of insurance on the day of show.

Unsportsmanlike behavior, such as, but not limited to, swearing, smoking while in the ring, or drunkenness will not be tolerated. Physical abuse of horses either while competing or anywhere on the show grounds will result in disqualification and/or removal of offenders from the grounds. A "three strikes and you're out" policy will be in place. Upon the third warning or incident, the member will have their membership revoked without refund and will no longer be welcome at Turn & Burn events.

No persons are permitted to sit/climb on the arena fence/gate. We ask that all spectators and participants stay clear of the gate at all times.

Please leave your dogs at home.

If any horse is liable to kick another horse the rider is required to attach a piece of red material to the horse's tail to warn others.

NOTE: No persons under the age of 19 are allowed to show stallions in any event. Youth MUST wear ATSM approved helmets at all times while mounted (not just in the show ring).

A horse shall not be ridden more than twice per event and is limited to a maximum of two riders per show, except in Stakes Classes. In all Stakes (money) classes, a horse is only permitted to be ridden once.

This is a Volunteer Organization; all participants are expected to help clean up the grounds.

MEMBERSHIP

ADULT: 18 years old and older as of January 1 of the current year. FAMILY: 2 Adults and their children 17 and under who are living in the same residence. YOUTH: 17 years old and under as of January 1 of the current year.

Club membership is obtained by completing and signing the membership application form, Liability Waiver and Photo Waiver and submitting it, accompanied with the annual membership fee along with

proof of insurance to the club treasurer or a designated representative.

Membership term commences on April 1 of the current year and expires on March 31 of the following year regardless of when actually purchased.

MEMBERSHIP	\$25 adult Single
	\$20 youth Single
	\$40 family

All members in good standing will be entitled to the following:

- To vote at elections and on referenda
- To propose and second amendments to these rules and to the constitution during the Annual General Meeting.
- To nominate or second candidates for office.
- To stand for election and to hold office.
- To compete in events at regularly scheduled shows and to participate in other club activities.
- To be eligible for year-end awards and titles.

ENTRY FEES

Entry fees for the 2010 show season are as follows:

ADULT CLASSES \$5.00

YOUTH CLASSES \$5.00

Non-Members \$10 (NON MEMBER FEE \$5.00 per class added)

2D \$15.00

3D \$15.00

Dash For Cash \$10.00

Any contestant withdrawing from any class after entering shall forfeit any fees paid. No refunds are given unless the class is cancelled by the executive or due to a medical reason for either horse or rider. Entries must be made and paid for at least 2 classes prior to the one being entered.

COMPETITOR DIVISIONS

Horse & Rider teams must stay within their divisions for the duration of the year in order to accrue points for year end.

The purpose of the Tiered Divisions is to encourage new members, new riders and new horses to improve their skills and move up to the next level. The Grand Champion and Reserve Champion of the 30 second + and 20-30 second divisions shall be promoted to the next division up for the following show season.

Adult Open: a person who is 18 years old or older as of January 1 of the current year and has paid the adult membership fee, or is a member of a family that has paid the family membership fee.

Adult 20-30 Second: A rider 18 years old and older and those that consistently run barrels in times that are over 20 seconds and has paid the adult membership fee, or is a member of a family that has paid the family membership fee. **Any rider who runs a barrel course in less than 20 seconds in two of the first three shows of the season will be moved to the Adult Open division and their points**

will be forfeited. Any rider that breaks the 20 second mark even once will be moved to the Open Adult division in the following show year.

Adult Over 30 Second: A class for competitors who are aged 18 and over and who consistently run their barrels in over 30 seconds. They may be lead or ride independently. Any gait is permitted. **Any rider who runs a barrel course in less than 30 seconds in two of the first three shows of the season will be moved to the Adult 20-30 Second division and their points will be forfeited. Any rider that breaks the 30 second mark even once will be moved to the Adult 20-30 Second division in the following show year.**

Youth Open: a person who 17 years old as of January 1 or under of current year and has paid the membership fee, or is a member of a family that has paid the family membership fee.

Youth 20-30 Second: A rider 17 years old and younger and those that consistently run barrels in times that are over 20 seconds and has paid the youth membership fee, or is a member of a family that has paid the family membership fee. **Any rider who runs a barrel course in less than 20 seconds in two of the first three shows of the season will be moved to the Youth Open division and their points will be forfeited. Any rider that breaks the 20 second mark even once will be moved to the Youth Open division in the following show year.**

Youth Over 30 Second: A class for competitors who are aged 17 and under and who consistently run their barrels in over 30 seconds. They may be lead or ride independently. Any gait is permitted. **Any rider who runs a barrel course in less than 30 seconds in two of the first three shows of the season will be moved to the Youth 20-30 Second Division and their points will be forfeited. Any rider that breaks the 30 second mark even once will be moved to the Youth 20-30 Second Division in the following show year.**

Green Horse Division: For Horses in their First Year of Showing, with a rider of any age or skill level.

In event of an injury, hiatus or other extenuating circumstance to either horse or rider, application can be made for re-entry into a slower division to the BOD and is up to the sole discretion of the Board of Directors.

ATTIRE

For safety reasons and to enhance the image of our sport, during shows riders must wear appropriate western attire which includes western hat or helmet, boots and a sleeved shirt or blouse (shoulders must be covered). Belts, buckles and ties are optional attire. T-shirts, belly tops etc. are not allowed. The club also supports any measures, consistent with the dress code, taken by competitors to enhance their safety i.e. a helmet. The executive reserves the right to question attire and will settle all disputes.

TACK AND EQUIPMENT

During Shows, Western tack **must** be used. The use of a crop, bat, spurs or over & under is allowed in timed events and **MUST** be used properly (**Not in front of the cinch**) or disqualification will result. Youth **MUST** wear ATSM approved helmets at all times while mounted (not just in the show ring).

English tack is permitted at practice nights and clinics, providing the clinicians approve.

ELIGIBILITY AND AWARDING OF POINTS

Points in all events are given to the horse and rider as a team. When the rider competes on more than one horse, points will be accumulated separately for each horse/rider combination entered.

Points will not be transferred except in the event of death, sale or injury of the horse. In this case only one substitution or change of the horse per season will be permitted and points will be transferred on request. Competitor will not be allowed to change back to the original horse. Special circumstances do occur and they will be dealt with by the executive.

To be eligible to accumulate points for year-end awards:

- You **MUST** be a member.
- Horse and rider combination must have been entered in the particular class for a minimum of 3 shows regardless of show cancellations.
- To be eligible for high-point awards in a division a competitor must have shown a minimum of 3 times in a class in that division.
- To be eligible for a year end grand or reserve champion in any division, a competitor must have accumulated at least 15 points in that division. Anyone receiving less than 15 points will be acknowledged with a certificate only.

SPEED EVENT CLASSES CONSIST OF:

Pole Bending, Barrel Racing, Down & Back, Flag Race, and Scudaho

Points are awarded towards year end as follows:

# of Horses	1st	2nd	3rd	4th	5th	6th
6+	6	5	4	3	2	1
5	5	4	3	2	1	
4	4	3	2	1		
3	3	2	1			
2	2	1				
1						

TROPHIES AND YEAR END AWARDS

RECOGNITION IS MADE TO THE FOLLOWING HIGH POINT CATEGORIES:

Adult Open Grand Champion and Reserve Champion
Adult 20-30 Second Grand Champion and Reserve Champion
Adult over 30 Second Grand Champion and Reserve Champion
Youth Open Grand Champion and Reserve Champion
Youth 20-30 Second Grand Champion and Reserve Champion
Youth over 30 Second Grand Champion and Reserve Champion
Green Horse Division Grand Champion and Reserve Champion

First and second place winners of each class will also be awarded, except Stakes or Money runs.

3D

There is a 3D Run -this is a money run and points are not awarded for this class. The winner of each division receives a payout on the day of the show and winners of each division will be awarded at year end. **Note: If a can is knocked down in this event “no time” is awarded.**

The 3D Format works very well allowing all riders regardless of ability, to run in the same 3D Barrel race. The three divisions are then determined by one second time brackets for the three divisions.

1st Division or the 1D: These are the riders with the fastest times.

2nd Division or the 2D: These are the competitors who ran one (1) second or slower than the overall fastest time.

3rd Division or the 3D: These are the competitors who ran two (2) seconds or slower than the overall fastest time.

For example: The fastest time run in the Open Division at a Jackpot was 15:00 seconds.

1D starts at 15:00 seconds to 15:99

2D starts at 16:00 seconds to 16:99

3D starts at 17:00 seconds

PAYOFF FOR 3-D

(Entry Fee + Added Money (if any)) x 80% = jackpot

Divide this amount into the divisions as follows:

3-D PAYOUT, 1-D 50%, 2-D 30%, 3-D 20% (Whole second splits)

3D PAYOUT

PLACES	NUMBER OF ENTRIES					
	1-10	11-15	16-30	31-60	61-90	91-120
1.	100%	60%	50%	40%	30%	28%
2.		40%	30%	30%	25%	22%
3.			20%	20%	20%	18%
4.				10%	15%	14%
5.					10%	10%
6.						8%

YOUTH 2D

There is a youth 2D Run -this is a money run and points are not awarded for this class. The winner of each division receives a payout on the day of the show and winners of each division will be awarded at year end. **Note: If a can is knocked down in this event “no time” is awarded.**

The Youth 2D format works as follows:

1st Division or the 1D: These are the riders with the fastest times.

2nd Division or the 2D: These are the competitors who ran one (1) second or slower than the overall fastest time.

For example: The fastest time run in the Youth Division at a Jackpot was 15:00 seconds.

1D starts at 15:00 seconds to 15:99

2D starts at 16:00 seconds to 16:99

PAYOFF FOR 2-D

(Entry Fee + Added Money (if any)) x 80% = jackpot

Divide this amount into the divisions as follows:

2-D PAYOUT 1-D 60%, 2-D 40% (Whole second splits)

2D PAYOUT

PLACES

NUMBER OF ENTRIES

	<u>1-10</u>	<u>11-15</u>	<u>16-30</u>	<u>31-60</u>	<u>61-90</u>	<u>91-120</u>
1.	100%	60%	50%	40%	30%	28%
2.		40%	30%	30%	25%	22%
3.			20%	20%	20%	18%
4.				10%	15%	14%
5.					10%	10%
6.						8%

Dash for Cash

Dash for Cash is a Stakes money run and points are not awarded for this class. The winners up to 6th place receive a payout on the day of the show and Grand Champion and Reserve Grand Champion will be awarded at year end. **Note: If a can is knocked down in this event “no time” is awarded.**

Entry Fee + Added Money (if any) – 20%

Divide this amount into the places as follows:

1st place – 27%, 2nd place – 23%, 3rd place – 20%, 4th place – 15%, 5th place 10%, 6th place 5%.

WESTERN SPEED EVENTS GENERAL RULES

- ✓ An independent WHAO Judge will be hired to oversee every show. The decision of the Judge is final.
- ✓ Time starts when the beam is broken. NO EXCEPTIONS. The rider must cross the finish line between the marker poles, astride the horse.
- ✓ The contestant's actual time plus penalties will decide placings.
- ✓ A five (5) second penalty will be added to the contestant's final time for each object (barrel, pole etc.) knocked down.
- ✓ Touching objects will not result in penalties.

- ✓ A contestant who fails to follow the prescribed pattern will be disqualified and will not receive a time.
- ✓ An ASTM approved helmet with a fixed harness must be worn by all youth participating in any speed event class. Hard hats are also recommended for adults.
- ✓ Loss of a contestant's hat is not a reason for disqualification or penalty.
- ✓ In the event of a timer malfunction, the contestant will be given a rerun, unless there is reason for disqualification, until a time is achieved.
- ✓ A Walk/Jog contestant whose horse or pony lopes more than five strides will be disqualified.
- ✓ Youth MUST wear ATSM approved helmets at all times while mounted (not just in the show ring).
- ✓ All participants MUST keep their horses at a walk when outside the show ring. Practice and warming up is permitted in the practice rings ONLY.
- ✓ **All participants MUST walk their horses completely (hindquarters are at or past the first post) into the chute prior to beginning an event. FAILURE TO DO SO WILL RESULT IN A DISQUALIFICATION FOR THAT RUN.**

POLE BENDING

Pattern as described in current AQHA handbook: Poles are set 21 feet apart and 21 feet from the starting line. Rider crosses starting line, rides up the right side of six (6) poles, turns at the end pole and weaves back through all the poles. The rider then turns at the end pole, weaves through all of the poles again, turns at the end pole and returns down the left side of the poles to cross the finish line. The pattern may also be run in reverse.

If a pole is knocked down 5 seconds is added to the time. If a rider goes off pattern no time will be given.

BARREL RACE

The barrel race will be run over a clove- leaf pattern as described in the current AQHA handbook. The course may also be run in the opposite direction, i.e. A left-hand turn may be made around the left hand barrel first and then a right hand turn around the remaining two. The rider must cross the finish line between barrels 1 and 2.

If a barrel is knocked down 5 seconds is added to the time. If a rider goes off pattern no time will be given.

The barrel pattern will be placed in the ring as follows:

- ✓ A minimum of 15 feet between barrels one and two and the side fence.
- ✓ A minimum of 30 feet between the third barrel and the back fence.
- ✓ A minimum of 30 feet between the time line and the first barrel.
- ✓ Stopping distance can be no less than 45 feet (from electric eye to fence).
- ✓ Distances between the barrels will be according to the arena size.

DOWN AND BACK

Rider crosses start line, turns around the end barrel and returns to the starting line. The end barrel may be approached from either side. Knocking down the barrel will result in disqualification.

FLAG RACE

Rider must take the flag out of the barrel, cross between the barrels so as to go around the opposite side of the end barrel, cross between the barrels again (to make a figure 8) and must return the flag into the barrel and ride between the finishing poles. Flag must remain in barrel. Missing the flag or

barrel or purposely touching the horse with the flag will result in disqualification.

SCUDAHO

The Scudaho course consists of four poles, three barrels and a jump placed in the centre. The jump must not be more than 30 cm (1 foot) high. The poles are placed 21 feet apart and the barrels are set 31.5 feet apart. The jump is considered an object and as such may be touched but not knocked down without penalty. If an object is knocked down 5 seconds is added to the time. If a rider goes off pattern no time will be given.

MUST HAVE THE DESIRE TO TURN-N-BURN